

Unit 4 Learning Outcomes – What they mean, and where to fulfil them

Learning outcome	1. Initiate and develop a creative project proposal using a range of critical and contextual perspectives and approaches.
What it means and where you may find it	Have you used a range of <u>research</u> + <u>evaluation</u> to help write your proposal Bibliography - broad range of sources Contextual Practice - reflecting on past work Project Forms - looking back past project - mentioned practitioners in your proposal

Learning outcome	2. Use research, analysis and evaluation to develop ideas and solutions for a creative project.
What it means and where you may find it	• <u>Research</u> - specifically say how the practitioners work has influenced your project • <u>CP</u> - specifically say how class/project activity affected your ideas/work • <u>Notations in SB</u> - specifically say how you made decisions

Learning outcome	3. Use appropriate <u>methods</u> and specialist skills in the <u>realisation</u> of a creative project. <small>how you make it</small> <small>outcomes</small>
What it means and where you may find it	- make sure you have tested different making techniques + materials + chosen most appropriate one - are your outcomes well made + well considered • Sketchbook experimentation • Discussion in CP • Outcomes

Learning outcome	4. Integrate <u>practical</u> , <u>theoretical</u> and <u>technical</u> understanding to solve complex problems in order to realise a creative project. <small>making</small> <small>ideas</small>
What it means and where you may find it	- using <u>making</u> and <u>ideas</u> to solve <u>complex</u> problems when doing your project - show that you have tried things out + solved problems: • making • technical problems • ideas → sketchbook - notation/experiments • tests → contextual practice - discussing • solving budget problems → experiments + practical work

Learning outcome	5. Plan, organise and maintain records of progress in the production of a creative project.
What it means and where you may find it	<ul style="list-style-type: none"> • Sketchbook is organised + easy to follow • Contextual Practice is ongoing + up to date • Research is thorough + up to date • time plan is ongoing + fulfilled • other evidence of planning <p style="text-align: right;">• Sketchbook • WF</p>

Learning outcome	6. <u>Maintain</u> records of critical analysis, reflection and evaluation to inform own learning.
What it means and where you may find it	<ul style="list-style-type: none"> • written notes specifically + often say what you learnt and <u>how you used it</u> • Contextual Practice + Sketchbook

Learning outcome	7. Use appropriate techniques and methods to communicate and present a creative project to an intended audience.
What it means and where you may find it	<ul style="list-style-type: none"> • Presentation- standards + appropriate location for projects, but also examiners + show examiners

1. PROPOSAL- Research
2. Using Research + CP to make decisions
3. Using the best methods + techniques for the job
4. Explored various ideas + techniques - problemsolving
5. ongoing reflection + evaluation
6. ongoing records of what you learnt
7. Presentation + understanding who its for

Peer Assessment Against Learning Outcomes.

Name of student being assessed.....*Julien*..... Date.....*2.5.20*.....

Learning outcome	1. Initiate and develop a creative project proposal using a range of critical and contextual perspectives and approaches.
Where have you found evidence of this?	
Feedback on Strengths/ how to improve	<i>proposal needs to go on workflow.</i>

Learning outcome	2. Use research, analysis and evaluation to develop ideas and solutions for a creative project.
Where have you found evidence of this?	<i>workflow sketchbook</i>
Feedback on Strengths/ how to improve	<i>good development of commune in your first project, sketchbook varied sources of research on workflow</i>

Learning outcome	3. Use appropriate methods and specialist skills in the realisation of a creative project.
Where have you found evidence of this?	<i>should be in sketchbook</i>
Feedback on Strengths/ how to improve	<i>experiment more with practical methods for outcomes. more concepts/ideas for final idea</i>

Learning outcome	4. Integrate practical, theoretical and technical understanding to solve complex problems in order to realise a creative project.
Where have you found evidence of this?	<i>sketchbook (Aims page)</i>
Feedback on Strengths/ how to improve	<i>you've come up with a number of ideas for each aim, annotated and visualised nicely → well done! good primary research!</i>

Learning outcome	5. Plan, organise and maintain records of progress in the production of a creative project.
Where have you found evidence of this?	sketchbook workflow
Feedback on Strengths/ how to improve	good annotation + planning in sketchbook good reflection on contextual practice

Learning outcome	6. Maintain records of critical analysis, reflection and evaluation to inform own learning.
Where have you found evidence of this?	workflow
Feedback on Strengths/ how to improve	good critical analysis on CP research: good indication of why you're researching the chosen sources

Learning outcome	7. Use appropriate techniques and methods to communicate and present a creative project to an intended audience.
Where have you found evidence of this?	poster
Feedback on Strengths/ how to improve	think about the materiality of the outcome → recycled/home made? how does the aesthetic (typface/shape/composition) relate to content?